

# SUMMER CAMP 20



SCOUTS BSA RESIDENT CAMP | MERIT BADGE INFORMATION

PIPSICO SCOUT RESERVATION



**NATIONALLY  
ACCREDITED**  
BOY SCOUTS OF AMERICA CAMP



BOY SCOUTS OF AMERICA  
TIDEWATER COUNCIL



## 2020 CAMP DATES

Week #1 - June 21 to June 27

Week #2 - June 28 to July 4

Week #3 - July 5 to July 11

Week #4 - July 12 to July 18

*Check-in Sundays between 1PM & 4:30PM*

## TIDEWATER COUNCIL, BSA

Phone: (757) 497-2688

Fax: (757) 473-3305

Council Web Page:

[www.TidewaterBSA.com](http://www.TidewaterBSA.com)

1032 Heatherwood Drive,  
Virginia Beach, VA 23455

*All pre-camp correspondence  
should be mailed to the  
Tidewater Council, BSA main office*

## PIPSICO SCOUT RESERVATION

Phone: 757-219-2006 (Only during Summer)

Camp Web Page: [www.PipsicoBSA.com](http://www.PipsicoBSA.com)

57 Pipsico Road, Spring Grove, VA 23881

*Camp address should be used for  
driving directions & camper mail only.*

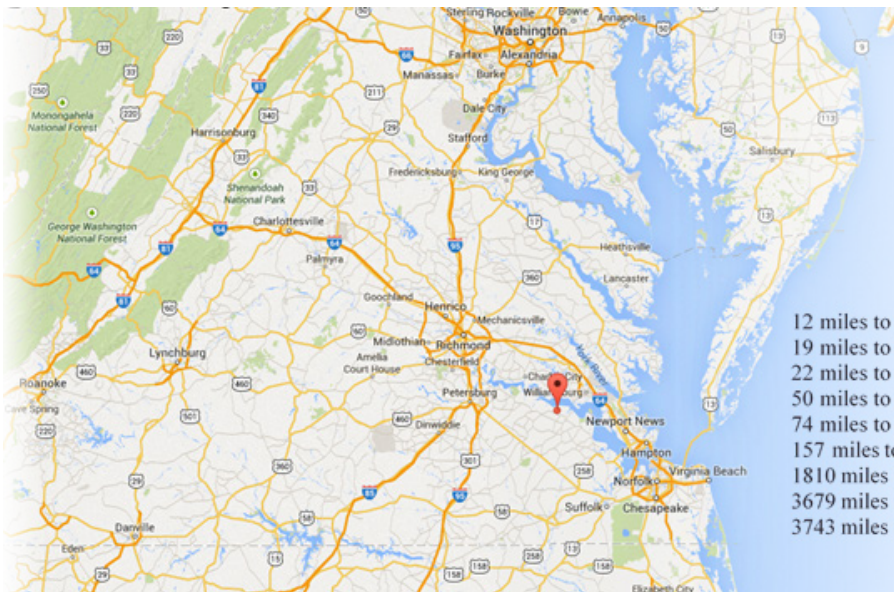
## SCOUTS BSA SUMMER CAMP

**Note- This is a scale down Scouts BSA Leader's Guide including ONLY information relative to the Merit Badge Programs at Pipsico. Leaders are encouraged to review the complete guide for more information on other program offerings and daily life while at camp.**

Pipsico offers Scouts and Scouters the opportunity to immerse themselves in a positive camping environment, at a beautiful property, with a friendly camp staff. The Tidewater Council, BSA is proud to offer quality programs for everyone. Pipsico is geographically located along the James River and adjacent to the epicenter of Virginia's colonial attractions and thrilling entertainment; such as Busch Gardens and Water Country USA.

There are nearly 60 merit badge programs available to capture the interests of all Scouts. Those seeking more thrill and less advancement may choose from a collection of specialty programs. This summer, we will be offering The Pipsico Experience (PEX), SCUBA, and Sail Hampton Roads. (Please see our Special Adventures Guide for more information on these programs.)

Annually, campers converge on Pipsico from all corners of the globe to experience genuine hospitality.



### VISIT US

12 miles to Jamestown Settlement  
19 miles to Colonial Williamsburg  
22 miles to Busch Gardens  
50 miles to Downtown Richmond  
74 miles to Virginia Beach Oceanfront  
157 miles to the Washington Monument  
1810 miles to Philmont Scout Ranch  
3679 miles to Brownsea Island  
3743 miles to Gilwell





Nuclear Science  
field trip to the Surry  
Nuclear Power Station



Citizenship in the Nation  
field trip to one of the  
many historic sites within  
minutes of camp



## MERIT BADGE PROGRAM

Pipsico offers approximately 60-merit badges during summer camp. These are all listed in the merit badge booklet, along with the merit badge schedule. Some Scouts will be encouraged by their units to take as many merit badges as possible. While this is a unit decision, experience shows that trying to learn six new skills at the same time is difficult, especially when some merit badges require several additional hours of work or practice. Accordingly, a Scout who works on six merit badges will learn how to get by with the least amount of work, rather than actually learning skills. We recommend that, before camp, Scoutmasters hold a conference with each Scout to assist them in setting realistic goals. Scouts should be encouraged to allow time for the proper completion of merit badges. The underlying purpose of these programs is to expose Scouts to new activities/studies that may positively impact character values, connect the practical application of material learned in school, to develop career or hobby interests and to learn new ways of having fun.

We have developed our merit badge schedule based on the demand of past years. We do, however, reserve the right to adjust the schedule to meet demand and therefore all

units must register for merit badges through Tentaroo before camp. Sessions have maximum numbers to ensure quality learning. Once a Scout is signed up for a merit badge, we assume that they have the Scoutmasters approval to work on that badge. We will approve requirements completed at camp under the guidance of our merit badge counselors. Blue Cards must be presented to our staff to complete merit badges. We do offer some merit badges that have field trips. In most cases, volunteers and their vehicles are needed to transport Scouts to and from locations.

Merit Badge registration will be done ONLINE, and will be on a first-come, first-serve basis. Online MB registration will be open starting at **10 AM on March 7<sup>th</sup>, 2020**. Once MB classes are full, they will automatically close. All registrations for MB sessions will be through Tentaroo (<http://Tiedwater.Tenaroo.com/>).

You must have paid a deposit of \$125 per scout to register. **NOTE:** When registering for MBs online, your registrations are only locked down once you submit your cart. Submit your cart often!!



### PREREQUISITES

There are some merit badges with requirements, such as completion of the BSA Swim Test, a rank, or another merit badge. Where this is the case, the requirements must be completed before a Scout starts working on the merit badge. There will not be any exceptions to this rule.

Some merit badges have requirements that we cannot accomplish at camp while maintaining the integrity of the intent of the merit badge, such as visits or tracking charts. These are listed in a chart provided in the Merit Badge Booklet and should be completed prior to arrival at camp. A chart, note, picture, or brochure can be brought as proof of completion.




**Pipsico Scout Reservation 2020 Merit Badge Schedule (Revised 1/29/2020)**

Scout's Choices	MERIT BADGE	Session 1	Session 2	Session 3	Session 4	Session 5	Session 6
<b>AQUATICS - WATERFRONT</b>							
	Canoeing	single		single	single		single
	Kayaking		single			single	
	Motorboating	single	single		single	single	
	Small Boat Sailing		Double session			Double session	
	Water Sports		Double session		Double session		
<b>AQUATICS – POOL</b>							
	Swimming	0900 to 1025	1035 to 1200	Pool Reserved for SCUBA	1535 to 1700		
	Life Saving	0900 to 1025					
	Learn to Swim		1035 to 1200		1535 to 1700		
<b>HANDICRAFT</b>							
	Animation		single	single			
	Architecture			single	single		
	Art	single					
	Automotive Maint.					single	
	Basketry		single				
	Farm Mechanics				single		single
	Game Design					single	single
	Indian Lore			single			
	Journalism		single				
	Leatherwork				single	single	single
	Photography	single					
	Pottery		single	single			
	Sculpture				single	single	
	Woodcarving	single					single
	Wood Work					single	
<b>NATURE</b>							
	Animal Science				single		
	Astronomy		single	single			
	Aviation						single
	Bird Study	single					
	Chemistry		single				
	Environmental Sci.	single	single			single	
	Exploration		1035 to 1200				
	Fish & Wildlife Mgmt.						single
	Forestry						single
	Insect Study			single			
	Mining in Society & Geology					single	single
	Nature			single			
	Nuclear Science	single		single	single		
	Oceanography					single	
	Reptile & Amphib Stdy					single	




**Pipsico Scout Reservation 2020 Merit Badge Schedule (Revised 1/29/2020)**

Scout's Choices	MERIT BADGE	Session 1	Session 2	Session 3	Session 4	Session 5	Session 6
	Soil & Water Conser.				single		
	Space Exploration	single			single		
	Veterinary Medicine				single		
	Weather						single
<b>SCOUTCRAFT</b>							
	Archaeology				1400 to 1525		
	Camping	single					
	Cit. in the Community				single	single	
	Cit. in the Nation	single	single				
	Cit. in the World			single			
	Communications				single	single	
	Cooking		Double Session		Double session		
	Fishing	single	single				
	Geocaching						single
	Orienteering		single	single			
	Pioneering				single	single	
	Scouting Heritage						single
	Search & Rescue					single	single
	Signs, Signals, & Codes						single
	Wilderness Survival		single	single			
<b>HEALTH &amp; SAFETY</b>							
	Emergency Prep.	single		single	single		single
	Safety, Fire Safety, & Traffic Safety		single			single	
	First Aid	single		single	single		single
<b>SHOOTING SPORTS</b>							
	Archery	0900 to 1025	1035 to 1200	1400 to 1525			
	Rifle Shooting			1400 to 1525	1535 to 1700		
	Shotgun Shooting	0900 to 1025	1035 to 1200				
<b>ADDITIONAL PROGRAM AREAS</b>							
	Salesmanship			single			single
	Climbing	0900 to 1025	1035 to 1200				
	Bugling	Siesta Hour- Mon. thru Thurs.					
	Music	Siesta Hour- Mon. & Wed.					
	Fingerprinting	Siesta Hour- Tues. & Thurs.					
	Huskanaw – First Year Scouting Program	0900 to 1200			1400 to 1700		
<b>ADVENTURE CAMPS</b>							
	PEX– The Pipsico Experience	Full Week Program					
	Sail Hampton Roads	Full Week Program					
	Scuba	Full Week Program					





## PIPSICO SCOUT RESERVATION MERIT BADGE PREREQUISITES AND NOTES

AREA	MERIT BADGE	Details
<b>Aquatics- Waterfront</b>	All Waterfront Merit Badges: Must Pass the BSA swim test. Footware must be worn at the James River at all times.	
	Motorboating	Highly recommended Scouts be at least First Class Required \$20 fuel recovery fee
	Water Sports	Required \$20 fuel recovery fee
<b>Aquatics- Pool</b>	Scouts that do not pass the BSA Swim test may choose to participate in the Learn to Swim program.	
	Lifesaving	Highly recommended Scouts be at least First Class Must be able to lift a 10 pound weight from the bottom of the pool
<b>Handicraft</b>		
	Animation	Do 4a - Record what you did and when, bring to camp
	Architecture	Do 4 - Bring drawing to camp
	Auto Maint	Recommended minimum age 14
	Basketry	Must purchase a kit at camp, average cost \$10
	Farm Mech	Recommended minimum age 14
	Game Design	Review 2 by learning the terminology
	Indian Lore	Must purchase a kit at camp, average cost \$5 to \$15
	Leatherwork	Must purchase a kit at camp, average cost \$5 to \$15
	Music	Do 3 a, b, OR c – We will do 3d at camp
	Photography	Proof of Cyber Chip required.
	Woodcarving	Scouts must have already earned Totin' Chip
	Woodwork	Scouts must have already earned Totin' Chip Not recommended for first year camps
<b>Nature</b>		
	Aviation	Do 4 a, b, OR c - Bring documentation to camp
	Bird Study	Start 5 – Notebook and bring to camp to finish
	Environmental Science	Do 3e and 4 - Bring documentation to camp
	Exploration	Do 5 a OR b – Print a page from your internet research and bring to camp
	Insect Study	Do #9 and prepare #5.
	Nuclear Science	Recommended Scouts be at least First Class
	Reptile & Amphibian Study	Do 8 - Bring documentation to camp
	Space Exploration	Must purchase a kit at camp, average cost \$10
<b>Scoutcraft</b>		
	Archaeology	Do 7c – Bring list to camp





## PIPSICO SCOUT RESERVATION MERIT BADGE PREREQUISITES AND NOTES

AREA	MERIT BADGE	Details
	Cit in Nation	Field trip fee \$10
	Cit. in Community	Do 5, 7, & 8 and bring documentation.
	Cit. in World	Do 3b and bring to camp.
	Communications	Do 5 - Bring documentation to camp Do 8 – Note date your served as Master of Ceremony
	Cooking	Do 4 Cooking at Home – Bring your worksheets to camp
	Fishing	Encouraged to bring personal fishing gear to camp
	Geocaching	Do 7 and bring documentation to camp Requirement 8 must be completed after Summer camp
	Orienteering	Encouraged to bring personal compass
	Scouting Heritage	Do 6 - Bring photo to camp
	Search & Rescue	Recommend Scoutmaster approval Review 5 the ICS-100 course online and prepare to discuss in class
	Wilderness Survival	Do 5 and bring to camp Not recommended for first year Scouts
<b>Health &amp; Safety</b>		
	Emergency Prep	Must have already earned First Aid merit badge Do 8b and bring picture and list of contents to camp
	First Aid	Highly recommended Scouts be First Class Do 5 and bring picture and list of contents to camp
<b>Shooting Sports</b>		Not generally recommended for first year Scouts
	Rifle Shooting	Required \$10 ammo recovery fee
	Shotgun Shooting	Required \$20 ammo and clay recovery fee Recommend Scoutmaster approval
<b>Other</b>		
	Bugling	Do 6 and bring log sheet signed by Scoutmaster Bring your bugle to camp
	Climbing	Recommend Scoutmaster approval Recommend sneakers for footwear, not boots Required \$15 program fee

