

# SUMMER CAMP 21



SCOUTS BSA RESIDENT CAMP | MERIT BADGE INFORMATION  
PIPSICO SCOUT RESERVATION



**NATIONALLY  
ACCREDITED**  
BOY SCOUTS OF AMERICA CAMP



BOY SCOUTS OF AMERICA  
TIDEWATER COUNCIL



## 2021 CAMP DATES

Week #1 - June 27 to July 3  
Week #2 - July 4 to July 10  
Week #3 - July 11 to July 17  
Week #4 - July 18 to July 24

*Check-in Sundays between 1PM & 4:30PM*

## TIDEWATER COUNCIL, BSA

Phone: (757) 497-2688  
Fax: (757) 473-3305  
Council Web Page:  
[www.TidewaterBSA.com](http://www.TidewaterBSA.com)  
1032 Heatherwood Drive,  
Virginia Beach, VA 23455

*All pre-camp correspondence  
should be mailed to the  
Tidewater Council, BSA main office*

## PIPSICO SCOUT RESERVATION

[SummerCamp@PipsicoBSA.com](mailto:SummerCamp@PipsicoBSA.com)  
Phone: 757-219-2006 (Only during Summer)  
Camp Web Page: [www.PipsicoBSA.com](http://www.PipsicoBSA.com)  
57 Pipsico Road, Spring Grove, VA 23881

*Camp address should be used for  
driving directions & camper mail only.*

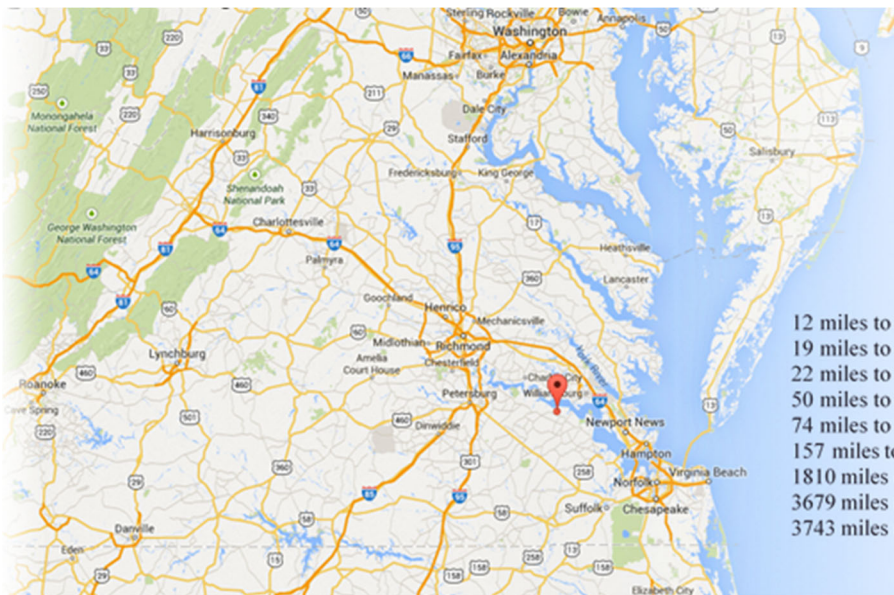
## SCOUTS BSA SUMMER CAMP

**Note- This is a scale down Scouts BSA Leader's Guide including ONLY information relative to the Merit Badge Programs at Pipsico. Leaders are encouraged to review the complete guide for more information on other program offerings and daily life while at camp.**

Pipsico offers Scouts and Scouters the opportunity to immerse themselves in a positive camping environment, at a beautiful property, with a friendly camp staff. The Tidewater Council, BSA is proud to offer quality programs for everyone. Pipsico is geographically located along the James River and adjacent to the epicenter of Virginia's colonial attractions and thrilling entertainment; such as Busch Gardens and Water Country USA.

Those seeking more thrill and less advancement may choose from a collection of specialty programs. This summer, we will be offering The Pipsico Experience (PEX), SCUBA, and Sail Hampton Roads. (Please see our Special Adventures Guide for more information on these programs.)

Annually, campers converge on Pipsico from all corners of the globe to experience genuine hospitality.



### VISIT US

12 miles to Jamestown Settlement  
19 miles to Colonial Williamsburg  
22 miles to Busch Gardens  
50 miles to Downtown Richmond  
74 miles to Virginia Beach Oceanfront  
157 miles to the Washington Monument  
1810 miles to Philmont Scout Ranch  
3679 miles to Brownsea Island  
3743 miles to Gilwell





Nuclear Science  
field trip to the Surry  
Nuclear Power Station



Citizenship in the Nation  
field trip to one of the  
many historic sites within  
minutes of camp



## MERIT BADGE PROGRAM

Pipsico will be offering over 40 merit badges during the summer even with COVID-19 restrictions. These are all listed in this merit badge booklet, along with the merit badge schedule. Some Scouts will be encouraged by their units to take as many merit badges as possible. While this is a unit decision, experience shows that trying to learn five new skills at the same time is difficult, especially when some merit badges require several additional hours of work or practice. Accordingly, a Scout who works on five merit badges will learn how to get by with the least amount of work, rather than actually learning skills. We recommend that, before camp, Scoutmasters hold a conference with each Scout to assist them in setting realistic goals. Scouts should be encouraged to allow time for the proper completion of merit badges. The underlying purpose of these programs is to expose Scouts to new activities/studies that may positively impact character values, connect the practical application of material learned in school, to develop career or hobby interests and to learn new ways of having fun.

We have developed our merit badge schedule based on the demand of past years. We do, however, reserve the right to adjust the schedule to meet demand and therefore all

units must register for merit badges through Tentaroo before camp. Sessions have maximum numbers to ensure quality learning. Once a Scout is signed up for a merit badge, we assume that they have the Scoutmasters approval to work on that badge. We will approve requirements completed at camp under the guidance of our merit badge counselors. Blue Cards must be presented to our staff to complete merit badges. We do offer some merit badges that have field trips. In most cases, volunteers and their vehicles are needed to transport Scouts to and from locations.

Merit Badge registration will be done ONLINE, and will be on a first-come, first-serve basis. Online MB registration will be open starting at **9 AM on April 30<sup>th</sup>, 2021**. Once MB classes are full, they will automatically close. All registrations for MB sessions will be through Black Pug (<https://scoutingevent.com/596-Pipsico2021>).

**You must have paid a deposit of \$125 per scout to register.**



### PREREQUISITES

There are some merit badges with requirements, such as completion of the BSA Swim Test, a rank, or another merit badge. Where this is the case, the requirements must be completed before a Scout starts working on the merit badge. There will not be any exceptions to this rule.

Some merit badges have requirements that we cannot accomplish at camp while maintaining the integrity of the intent of the merit badge, such as visits or tracking charts. These are listed in a chart provided in the Merit Badge Booklet and should be completed prior to arrival at camp. A chart, note, picture, or brochure can be brought as proof of completion.





Scout's Choices	MERIT BADGE	Program Site A	Program Site B	Program Site C	Program Site D	Program Site E
	Archery					
	Basketry & Leatherwork					
	Canoeing					
	Cit. in the Nation					
	Climbing					
	Cooking					
	Emergency Prep.					
	Environmental Science					
	First Aid					
	Fishing					
	Huskanaw – First Year Scouting Program					
	Kayaking					
	Lifesaving					
	Nature					
	Pioneering					
	Rifle					
	Safety					
	Salesmanship & Entrepreneurship					
	Soil and Water Conservation					
	Swimming					
	Wilderness Survival					
	Wood carving					
<b>Optional Merit Badge Choices if Class Meets Min. Registration Requirement</b>						
	Astronomy					
	Aviation					
	Bird Study					
	Cit. in the World					
	Fire Safety					
	Fly Fishing					
	Forestry					
	Geocaching					
	Indian Lore					
	Law					
	Motorboating					
	Oceanography					
	Reptile Study					
	Scouting Heritage					
	Search and Rescue					
	Small Boat Sailing					
	Traffic Safety					





## PIPSICO SCOUT RESERVATION MERIT BADGE PREREQUISITES AND NOTES

AREA	MERIT BADGE	Details
<b>Aquatics- Waterfront</b>	All Waterfront Merit Badges:	Must Pass the BSA swim test. Footware must be worn at the James River at all times.
	Motorboating	Highly recommended Scouts be at least First Class Required \$20 fuel recovery fee
<b>Aquatics- Pool</b>	Scouts that do not pass the BSA Swim test may choose to participate in the Learn to Swim program.	
	Lifesaving	Highly recommended Scouts be at least First Class Must be able to lift a 10 pound weight from the bottom of the pool
<b>Handicraft</b>		
	Basketry/ Leatherwork	Must purchase kits at camp, average cost \$22
	Indian Lore	Must purchase a kit at camp, average cost \$8 to \$15
	Woodcarving	Scouts must have already earned Totin' Chip
	Woodwork	Scouts must have already earned Totin' Chip Not recommended for first year camps
<b>Nature</b>		
	Bird Study	Start 5 – Notebook and bring to camp to finish
	Environmental Science	Do 3e and 4 - Bring documentation to camp
	Reptile & Amphibian Study	Do 8 - Bring documentation to camp
<b>Scoutcraft</b>		
	Archaeology	Do 7c – Bring list to camp
	Cit. in Community	Do 5, 7, & 8 and bring documentation.
	Cit. in World	Do 3b and bring to camp.
	Communications	Do 5 - Bring documentation to camp Do 8 – Note date your served as Master of Ceremony
	Cooking	Do 4 Cooking at Home – Bring your worksheets to camp. Complete 5 (d) and 6(d)
	Fishing	Encouraged to bring personal fishing gear to camp
	Search & Rescue	Recommend Scoutmaster approval Review 5 the ICS-100 course online and prepare to discuss in class
	Wilderness Survival	Do 5 and bring to camp Not recommended for first year Scouts





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AREA	MERIT BADGE	Details
<b>Health &amp; Safety</b>		
	Emergency Prep.	Must have already earned First Aid merit badge Do 8b and bring picture and list of contents to camp
	First Aid	Highly recommended Scouts be First Class Do 5 and bring picture and list of contents to camp
<b>Shooting Sports</b>	Not generally recommended for first year Scouts	
	Archery	Must purchase arrow kit at camp. Avg. Cost \$6. .
	Rifle Shooting	Required \$10 ammo recovery fee
	Shotgun Shooting	Required \$20 ammo and clay recovery fee Recommend Scoutmaster approval
<b>Other</b>		
	Climbing	Recommend Scoutmaster approval Recommend sneakers for footwear, not boots. Required \$15 program fee

