



BOY SCOUTS OF AMERICA®
TIDEWATER COUNCIL

2021 KLONDIKE DERBY
PIPSICO SCOUT RESERVATION



CAST AWAY KLONDIKE DERBY 2021

FEBRUARY 27 - 28, 2021

PARTICIPANT GUIDE

(LAST UPDATED 1/9/21)

TIDEWATER COUNCIL, BSA
1032 HEATHERWOOD DRIVE
VIRGINIA BEACH, VA 23455
WWW.TIDEWATERBSA.COM

PIPSICO SCOUT RESERVATION
57 PIPSICO ROAD
SPRING GROVE, VA 23881
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EVENT INFORMATION

When	February 27 - 28, 2021 (Friday – Sunday)		
	There is no rain/snow date for this event. All units should prepare for foul weather.		
What	Experience cold weather camping, Team Building experiences, Leadership Development, and fun ways to practice and hone Scout skills.		
Who	This event is open to Scouts BSA, Venturers, Sea Scouts, and Explorers.		
Where	Pipsico Scout Reservation, Camp Lions 57 Pipsico Road Spring Grove, VA 23881		
Contact	Shelley Drisko, Event Chair	843-425-8024	sdrisko@gmail.com
	James Carroll - Assistant Chair	757-550-0624	casualjames@gmail.com
	Kirsten Misfeldt – Staff Advisor	757-323-6172	kirsten.kopiczak@scouting.org

Register **Online registration will open 1/4/21 @ 12AM**

Register/ Pay online by [CLICKING HERE](#). To make registering for events easier than ever before, we are rolling out a different system. *If you have trouble registering, view these 2 min. videos: [PART 1](#) - [PART 2](#) - [PART 3](#).* You CAN register online AND pay online using funds from your unit's Council Store account. Transactions and reservations are not complete until payment is posted. Prior to arriving at the event, please finish the registration process by entering the names of all participants, both youth and adult, attending the event (this allows for faster check-in).



Cost **\$24** per Scout, **\$12** per adult when paid in full before February 10, 2021

Late registration fees are **\$29** per Scout, **\$17** per adult when paying February 10, 2021 and after.

NO REGISTRATIONS WILL BE ACCEPTED AFTER FEBRUARY 21, 2021

PRE-REGISTRATION IS REQUIRED. THERE WILL BE NO ON-SITE REGISTRATION.

Reductions & Refunds

Refund requests must be made on Tidewater Council's Refund Application prior to the event and are subject to a 15% surcharge processing fee. Funds will be returned to the payee/unit via their store account or by check. Refunds will be granted only in the case of documented illness or family emergency. **NO refunds** can be given if notified **within 14 days of the event** as pre-paid expenses will already have been incurred. No refunds for partial attendance will be granted.

Registrants must pay for slots upon registration. Once checkout is complete, *requesting a reduction* can **ONLY** be completed by submitting a Refund Application to the event contacts and is subject to a 15% processing fee. Reductions in registrations can **ONLY** be made up to **14 days before the event** unless the event sells out. Should the event sell out, the unit will be financially responsible for the full reservation. This is to limit over-booking on popular events. Those receiving "over-sold" slots from other units will be camped with the unit who initially purchased the slot.

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CONCEPT

In August 1896, prospectors discovered gold in the remote Klondike region of Canada's Yukon Territory. In July 1897, the S.S. Portland arrived in Seattle, Washington, with more than a ton of Klondike gold on board. This event touched off the great Klondike Gold Rush as thousands of people who dreamed of becoming wealthy began booking passage on steamers heading north from Seattle and other West Coast ports to the Yukon. Upon arriving at the northern end of the Inside Passage, however, these adventure-bound stampeders found no easy route leading to the still distant Klondike region. Their progress was slow as each prospector made repeated trips over the rugged trail through the bitter cold.

Imagine pulling a sled loaded with three to six hundred pounds of supplies over a stretch of ice up a steep grade, strewn with boulders and logs, then crossing over a river bed on a couple of trees laid side by side and you get a picture of their labors. Facing 60-mile-an-hour winds in 65-degree-below-zero weather, the prospectors had to ascend the Chilkoot Pass -- 1,000 feet straight up. With a steady stream of stampeders lining the path each day, it took forty trips to get a ton of supplies up the mountain. Those who survived the mountain then faced a treacherous passage by boat to the town of Dawson near the gold fields.

Since 1949, Boy Scout units have been participating in Klondike Derbies as a way to honor this historic time. Scouts pull a sled loaded with supplies from station to station and compete in various Scout skill based events. Pipsico Scout Reservation is carrying on the tradition! Webelos patrols may attend with a Scouts BSA unit.

The 2021 Klondike Derby consists of a race between multiple stations where patrols/ teams/ units will test their Scout skills and their leadership abilities, earning points towards a total score. Each team must transport their gear that will be necessary to complete the stations on a homemade sled **with wheels** pulled by the Scouts. No meals will be provided for this event, participants should plan and bring all meals.

This event is open to Scouts BSA, Venturers, Sea Scouts, and Explorers. Each team of 4 to 8 people will have one sled for the trek. Other Scouts are encouraged to cheer on their team as they complete each station. Unit/Teams will lose points for any additional assistance from bystanders. Participants may be considered youth, through age 20; however, registrants aged 18-20 may register as adults if they are supporting youth in a capacity of a "BSA Adult Member." Attendance is limited to the first 350-registrants.



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TENTATIVE SCHEDULE & PROGRAM

Saturday, February 27th

8:30 – 11:00 AM	Unit Check in and Set up
11:00 AM – 12:00 PM	Lunch (On Units Own)
12:00 – 1:00 PM	Sled Safety Check
1:00 – 5:00 PM	Klondike Derby Part 1
5:30 - 7:00 PM	Dinner in Campsites
7:00 - 10:00 PM	Evening Activities (On Units Own)
10:00 PM	Lights Out

Sunday, February 28th

7:00 AM	Breakfast/ Scouts Own Service – Units in Campsites
8:00 – 11:50 AM	Klondike Derby Part 2
12:00 PM	Awards / Closing / Campsite Check out (In unit campsites)
2:00 PM	All Units Leave Camp - SAFE DRIVE HOME!

All meals are each unit's responsibility and will be prepared at assigned campsite.

Flags, Campfire, and Scouts Own will be the responsibility of each unit.

Awards and Closing will be conducted by unit at Campsite Check out.

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COMPETITION

The weekend will be filled with FUN and competition. Scouts will compete as a Patrol (4 to 8 Scouts). Several activity stations will be set up by districts throughout Camp Lions. Scouts will compete by participating in a variety of activities which will require Scouts to demonstrate basic Scouting skills, team work, problem solving and most of all, show Scout Spirit! Scoring will be done in the AMERICAN NINJA WARRIOR™ style as teams may not complete all stations on the Klondike Trail. Station themes are Cooking, Wilderness Survival, Land Navigation, and First Aid.

REQUIRED SLED CARGO - EACH PATROL SLED MUST HOLD THESE ITEMS (THIS IS A SCORED EVENT)

- | | |
|---|--|
| <input type="checkbox"/> Lightweight, All-terrain sled (wheels) | <input type="checkbox"/> Ball of twine for lashing |
| <input type="checkbox"/> Boy Scout Handbook | <input type="checkbox"/> Blanket |
| <input type="checkbox"/> Water Bottle per Scout | <input type="checkbox"/> Compass & GPS Unit |
| <input type="checkbox"/> Axe or Hatchet with Cover | <input type="checkbox"/> Cup for each Scout |
| <input type="checkbox"/> Leather Gloves for each Scout | <input type="checkbox"/> Roll of Duct Tape |
| <input type="checkbox"/> Bow Saw with Cover | <input type="checkbox"/> First-Aid Kit (Include four neckerchiefs) |
| <input type="checkbox"/> Camp Shovel | <input type="checkbox"/> Flashlight |
| <input type="checkbox"/> Large Aluminum Pot | <input type="checkbox"/> Flint & Steel or Hot Spark |
| <input type="checkbox"/> 10 ft. x 10 ft. Tarp | <input type="checkbox"/> A Pencil & Paper for each Scout |
| <input type="checkbox"/> 30 ft. of Rope (1/4" – 1/2" in Size) | <input type="checkbox"/> Pocket Knife for each Scout |
| <input type="checkbox"/> Three Hiking Staves | <input type="checkbox"/> Rain Gear for each Scout |
| <input type="checkbox"/> Patrol Flag | <input type="checkbox"/> Three Gallons of Water |
| <input type="checkbox"/> Patrol Roster | <input type="checkbox"/> Trash Bag |
| <input type="checkbox"/> Totin' Chip card per Scout | <input type="checkbox"/> Two Tents |
| <input type="checkbox"/> One Copy of Leader's Guide | <input type="checkbox"/> Watch |
| <input type="checkbox"/> Gallon Size Ziploc Bag for Paperwork | <input type="checkbox"/> Homemade "Snow Shoes" for each Scout |

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CHALLENGES

There will not be an event list posted prior to the Klondike Derby. Trek challenges will focus on Scout skills in Cooking, Wilderness Survival, Land Navigation and Shooting Sports.

LEADERS

Volunteers are welcomed from all districts. Contact your Districts event chair to see how you can help.

KLONDIKE DERBY RULES

Read the challenges. Each team is responsible to have everything they will need on this trek, listed on Require Sled Cargo. Nothing will be supplied except for the Gold Nuggets, Breakfast basket ingredients, and a hot lunch.

- Sleds are to be constructed by youth.
 - Sleds have a minimum length of 60" and a maximum length of 78"
 - Sleds must have a minimum width of 24" and a maximum width of 28"
 - **Sleds must have at least 2 wheels** attached and be functional.
 - All sled must be propelled only by Scouts or Wind (If you are that crafty).
 - No electrically powered devices are allowed.
 - Teams should be prepared to have sleds travel over rough terrain.
 - All Sleds will be inspected prior to the start of the race for safety.
 - Snowshoes are to be oval shaped and have a length of 20" and a width of 12".
 - Snowshoes must be made from cardboard and tied over their boots or shoes.
 - Snowshoes will be carried on the sled until needed.
-
- Teams consist of a minimum 4 Scouts or maximum of 8 Scouts. Teams must finish with the same number of participants you start out with.
 - Teams must attempt all challenges.
 - Teams must be at the starting line on time, this is when the clock will start.
 - Teams must follow the designated course.
 - Teams must have everything secured on their sled or carried on their person.
 - Leadership rotates at each station.

GENERAL EVENT INFORMATION

ADULT LEADERS

All units must ensure that they meet the BSA two-deep leadership requirement in camp at all times. BSA policy requires at least two adult leaders be in camp at all times; one must be 21 years or older. See Guide to Safe Scouting for clarification. Troops should be organized under the Patrol method, led by their Senior Patrol Leader for, Crews under the President. All campers must be registered members of the BSA. This is NOT a camp event for Provisional Scouts.

CAMPSITES

Campers need to provide their own tents and beddings. All Pipsico tents and cots are in storage for the winter. Sites will be assigned based on registration date and Unit size. Units are encouraged to set up their campsite with their unit number, an American Flag, unit flag, and patrol flags. A minimum number of sites have electricity for those requiring medical devices. Please identify your needs on your Tentaroo registration.

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CHECK-IN

Unit Check-in will be conducted from **8:30 am till 11:00 am** on Saturday morning at the Burton Center, in Camp Lions, on Pipsico Scout Reservation. Do not arrive early, there will be no one to check you in, you may **NOT** enter the campsites prior to check-in.

For the safety of Scouts walking through camp, only vehicles pulling unit trailers are allowed beyond the yellow gates in Camp Lions. The trailer must be unhooked and parked in the designated area adjacent to your campsite. No trailers are to be parked past the wooden post located in the campsites. Tow-vehicles are to be **immediately** moved to the parking lot. All other vehicles are to stay in the parking lot and any addition gear or Scouts will have to walk and can utilize one of the FEW available carts, located at the Burton Center.

CHECK OUT

Check out will begin on Sunday at 1:00 PM with a Pipsico Scout Reservation staff member. While the programming finishes at 12, units are given an hour for lunch and to strike camp while the leaders tabulate scores and calculate results from the competition. Please ensure that your camping area is left better than you found it and that your latrines have been swept clean, with toilet lids down. Tow vehicles will be permitted on camp after the closing ceremonies on Sunday, starting at approximately **1:30 PM**.

CAMP RULES

- The Boy Scout Oath and Law
- The Guide to Safe Scouting
- Leave No Trace
- NO fireworks, pets, firearms, electronic games, radios, walkie-talkies, TV's and CD/DVD/MP3/iPod players
- Scouts are not permitted to roam through campsites during scheduled activities.
- Scouts are not permitted to leave the boundaries of Pipsico Scout Reservation.
- Areas Off-limits- Staff quarters (behind the dining hall), shooting ranges and the cliffs at the water front.

MEALS

No meals will be provided by camp for this event. Units are strongly encouraged to eat lunch before arriving at camp or should be prepared to make lunch before programming begins on Saturday. All meals for the event will be provided and prepared by the individual units within their respective campsites.

STAFF

Weekend events are staffed by volunteers. The Boy Scouts of America is a volunteer run program. Every unit that participates in weekend events is expected to provide some form of contribution to the success of that event. Staff positions are available for direct program support as well as logistical support. Please inform the event chairman, or other contacts listed in this guide, of the names and contact information for those volunteers in your unit who may help contribute to the event's success.

TRADING POST

The Pipsico Trading Post will be OPEN throughout the weekend for your convenience. In addition to outdoor program materials, our Trading Post offers a variety of snacks and drinks, and a wide selection of camping supplies, Scouting materials, and special Pipsico Scout Reservation souvenirs. Remember that the proceeds from the Trading Post support your Scouting programs! Feel free to bring some extra spending money for your retail therapy. MasterCard and Visa are accepted for transactions over \$10, pending internet connectivity.

UNIFORM

Units are encouraged to wear the official Field Uniform, often referred to as a Class A uniform, during Check-in/out, and Camp Fire programs. At all other times participants may wear an Activity uniform, referred to as "Class B", consisting of a troop or camp T-shirt with Scout pants or shorts. Leaders must monitor their units to ensure that clothing reflects good taste and Scouting standards. Females must also wear similar appropriate Scout attire.

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VISITORS & GUESTS

Due to restrictions put into place by the Governor of Virginia, unregistered guests and visitors are not permitted at this event. The event has been designed to allow for the highest number of participants possible within the guidelines provide by the Virginia Department of Health (VDH). Your cooperation, which allows us to offer programming to as many scouts as possible, is appreciated. Not Pets are permitted on camp. Service animals must wear identifying insignia.

WATER AND BATH FACILITIES

Drinking water is available in every site, at the OA shelter in Base Camp, and at the Gregson Center at the front of the Reservation. Units are encouraged to bring 2 to 5 gallon containers for transporting water.

Primary bathroom facilities are latrines inside of each campsite and limited use “enclosed” toilet facilities are available (both male and female) at the front of the Reservation in the Gregson Center, within the Dining Hall, and at the Burton Center in Base Camp. Shower and toilet facilities are also available at the NEW Westside shower house adjacent to Site 9.

MEDICAL MATTERS-

MEDICALS

According to BSA Policy, all Scouts and leaders should complete an Annual Health and Medical Record form (parts A&B only) for all Scouting activities. This is just the health history form (excluding the physician’s portion). **IT IS THE RESPONSIBILITY OF THE UNIT** to obtain and maintain copies of these forms for members of their unit for all activities they conduct. Medical forms will NOT be turned in at check-in. The official BSA form is located here: http://www.Scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf.

MEDICAL TREATMENT

All units should bring a unit first aid kit and treat injuries within their capabilities. Units must report all injuries and other medical situations to the camp staff at the Health Lodge, even those they treat themselves. Qualified medical personnel will be on duty at the Health Lodge. If necessary, the camp staff will contact emergency medical services and ambulance services using 911. Unit leaders are expected to control all medications within their units.

PRESCRIPTION MEDICATIONS

All prescription drugs are kept and administered by the unit. It is to be kept in a secured location out of the reach of the children. If medication requires refrigeration, it can be checked in with the Health Officer at check-in. Provide a list of medication, dosage (Medical part B) and to whom you are administering medication to when you check in with the Health Officer. By law, medications must be in a container with a typed label from the pharmacy. Medications shall be given only in accordance with the label. Handwritten changes will not be accepted.

SLEEP DISORDERS

Visitors with sleeping disorders requiring a CPAP Machine are encouraged to bring it with them to camp to maintain proper health. Please **indicate this with your registration** and every effort will be made to place your unit in a site with power. Due to limited electricity however, battery powered CPAP machines are preferred. Every effort will be made, however, needing a CPAP machine does not guarantee your unit a campsite with electricity.

EMERGENCY PROCEDURES

Pipsico Scout Reservation maintains emergency procedures to meet, and in some cases, exceed the standards set by the Boy Scouts of America. It is essential for everyone’s safety that every member of your unit fully understands that these procedures exist - their life, your life, or someone else’s life could depend on it. Please be sure to follow only instructions delivered by the staff chain of command. Likewise, if an emergency arises, or is brought to your attention, please notify the nearest staff member immediately so that we may launch the appropriate procedures. Do not attempt to resolve an emergency situation alone. Notify the nearest staff member. In the event that an

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emergency arises, an alarm will sound from the program administration building (Burton Center). When this alarm is heard, all units and participants are required to assemble in Awesome Field and await further instruction.

GENERAL POLICIES-

ALCOHOLIC BEVERAGES & DRUGS

Alcohol and illegal drugs are prohibited. All prescription drugs are kept and administered by an adult within the unit. (See the Prescription Medications section above.)

CELL PHONE POLICY

We request that Scouts not take cell phones to program sessions or, at the very least, to turn them off during sessions. Use of cell phones during program sessions is inconsiderate to other participants and, in some cases, can be extremely dangerous.

ELECTRONIC DEVICES

Radios, cell phones, CD players, video games, and other personal electronic devices detract from the camping experience and provide an inviting target for theft. Do not bring them into camp. If you permit them during travel to and from camp, please leave them in the car during your stay at camp. Youth campers are not permitted to have two-way radios or pagers in camp, as these have proven to be highly disruptive of the camp routine.

FIRES, STOVES, TENTS & OPEN FLAMES

Fires will be authorized depending on the status of State fire prohibitions in effect for the weekend of the event. All fires are only permitted in the fire rings at each camp site. The staff will update units on the current fire policy at check-in. Units must post water buckets or a fire extinguisher in the fire area. Cutting of live trees, shrubs, or vegetation is prohibited. Wood is available in the Axe Yard at no-cost. Wood not used should be returned.

For safety reasons, there are to be **no open flames in tents**. This ban on open flames in tents includes a ban on the use of matches, candles, kerosene, propane or liquid lanterns in tents. Lighting in tents is to be provided by battery-powered lanterns or flashlights only. It is, however, acceptable to use a lantern under a dining fly. All cooking fires, campfires and stoves are to be attended while they are burning. Fires must be extinguished so that they are cold to the touch.

INITIATIONS, HAZING & MILITARY TRAINING

Corporal punishment, hazing, initiation of any sort, and military training and drill are not permitted in the BSA.

LIQUID FUELS

Adult leaders only may use stoves and lanterns requiring liquid fuel. Extra fuel must be turned over to the Quartermaster for safekeeping in locked storage.

MONEY & VALUABLES

Each family must decide how much spending money a Scout should take to camp. Each Scout is, however, responsible for the safeguarding of his money and personal property. It is recommended that expensive cameras, watches, and personal entertainment devices be left at home. Regardless, all items should be clearly marked, with the youth's name and unit number.

PETS

No pets are allowed in camp. Please ensure that anyone planning to visit your troop during the weekend is also aware of this rule. Service animals must wear identifying insignia.

RESTRICTED AREAS

The following areas are off limits to all campers: The Ranger's home and maintenance areas, camp staff living areas, the kitchen and food storage areas (except for authorized adult volunteers,) any program area where staff

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is not present, and the cliffs along the James River. Scouts may visit the waterfront for beach combing or fishing only when staff is present or when accompanied by an adult leader.

SMOKING & VAPING

Anyone under 18 years old is prohibited from using tobacco in any form while at camp. Adults who smoke must do so out of sight of any youth members. Smoking is prohibited in any tent or building. Cigarette butts must be field stripped and placed in a trash receptacle.

TAPS/LIGHTS OUT

A Scout is courteous. All Scouts should be in their designated campsites at 10:30 PM to Wind-down the day's activities. Taps is at 11 PM. Unit leaders must ensure that fires and lanterns are out and that all their youth have retreated to their tents and are quiet.

TRAILERS

If your unit plans on bringing a trailer, please provide this information on the registration form. Specific campsites have been designated for unit use when a unit has a trailer. The requesting unit is permitted to have one trailer in the designated area at the perimeter of their campsite until checkout.

TRASH DISPOSAL

Participants should practice Leave No Trace principles to the maximum extent practicable. If you packed it in - you pack it out! All units are expected to police their camping area and remove all trash to the dumpsters located behind the dining hall or at the front of camp near the barn. Trash that will not fit in the dumpsters becomes the responsibility of the unit to remove from the campground. Do not pile trash next to the dumpsters. If the dumpsters are full at time of checkout then units MUST pack out their trash and dispose of it properly.

VEHICLES IN CAMP

Since safety is our number one priority, vehicles are not permitted past the Burton Center parking lot unless authorized by the event staff for unit gear drop off. Any vehicle that is authorized to drive beyond the Burton Center must remain on the main road. Absolutely no vehicles are permitted on grass or in campsites. Likewise, no vehicles authorized in camp may block the loading dock at the rear of the Dining Hall. Vehicle owners, and operators, who drive beyond the Burton Center parking lot do so at their own risk. Tidewater Council will not accept responsibility for any vehicle damage within camp.

No other motorized vehicles (golf carts, etc.) will be allowed in camp at any time except for use by designated camp staff. If the need arises for a vehicle to be in camp, approval MUST first be obtained from the Camp Director (Kirsten Kopiczak) or the VP of Camping Operations (Wes Parker). Special arrangements will be available for special needs visitors, Scouts and Scouters as requested.

WEAPONS, KNIVES, FIREWORKS, & FIREARMS

Pipsico provides all necessary and appropriate equipment for our shooting programs. Personal firearms, ammunition, bows and arrows are not permitted in camp. Also, no water guns are permitted at camp.

Pocketknives may be carried by adult leaders and any Scout who has earned the Totin' Chip or Whittling Chip. Fireworks & firearms of any kind are prohibited in camp. Law Enforcement Officers (LEO's), please notify the council prior to camp of any special requirements by your department.

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APPENDIX A: EVENT EVALUATION FORM

Please rate the following on a scale of 1-5 (5 being the best)

Location (site & facilities):	1	2	3	4	5
Leaders Guide (overall):	1	2	3	4	5
Did it help prepare you for this weekend?	1	2	3	4	5
Was it available in time?	1	2	3	4	5

(1: Way too Late, 5: Right when I needed it.)

Was any information missing? Please elaborate: _____

Staff (overall):	1	2	3	4	5
Ease of registration:	1	2	3	4	5
Was the staff responsive?	1	2	3	4	5
Demonstrations & Activities (overall):	1	2	3	4	5
Quality of personnel:	1	2	3	4	5
Were they interesting?	1	2	3	4	5
Activity difficulty:	1	2	3	4	5

Would you like to help plan the next Klondike Derby?

____ Yes, count me in.

____ Don't know, call me when it's time.

____ I might be able to help out in a limited capacity.



Name: _____ Phone: _____

E-mail: _____ Unit: _____

Suggestions: (What did we do wrong? What did we get right? How can we improve for next year?) (Continue on reverse, if required.)

APPENDIX B: PIPSICO'S COVID-19 POLICIES AND HELP SHEET

ALL Families MUST Read the Following Pages!!

PHYSICAL CONTACT AND FACE COVERINGS:

Campers and staff will be required to bring a supply of face mask to wear when social distancing of six feet is not conducive to the activity (For example, shooting sports). Check-in/out and program activities will be modified in such a way to mitigate the need for physical contact.

HANDWASHING:

All campers and staff will receive an orientation on personal hygiene, wash their hands before and after program areas. Program areas and facilities that do not have water sources will be furnished with adequate supplies of hand sanitizer. Signage will be posted throughout camp to provide public health reminders regarding hygiene. Handwashing stations are located in all campsites, and it's important for handwashing to be a practice within family units.

CAMP STORE:

Staff will wear face coverings and the cashier will be separate from customers with a vapor barrier. Physical distancing will be maintained by customers inside and capacity will be reduced and monitored. Exterior lighting will change colors to notify campers if the store is open, closed, at capacity or empty. An exterior service window will be available for purchases outside the building.

PHYSICAL DISTANCING POLICIES:

1. Six feet of space should always be observed when interacting with other guests outside of your family unit OR staff.
2. No sharing of activity equipment with other guest without proper cleaning by our staff.
3. A mask is recommended whenever interacting with staff or guests outside of your family unit.
4. Do not enter any buildings!
5. Shelters are closed and off limits to guests unless in use for the event as an activity area.

SUGGESTIONS FOR SOCIALLY DISTANCED ACTIVITIES (WHEN NOT IN AN ORGANIZED PROGRAM):

- Bring your own fishing poles and fish from the shore at the James River or off our fishing pier into our fully stocked lake
- Bring your own fun outdoor family games such as Corn Hole, Can Jam, Spike Ball and Wall Ball
- Explore the wondrous woods around us on our 916-acre property
- Stargazing
- Bring s'mores supplies for your campfire

Other important information: Please be kind to our wildlife! They have been less disturbed than usual and may have grown bold in the absence of large groups of people. If you have an issue with an animal, please call the Camp Ranger.



A HEALTHY CAMP BEGINS AND ENDS AT HOME!

A healthy camp really does start at home. Here are some things you can do to help your child have a great camp experience.

1. If your child is showing signs of illness such as running a temperature, throwing up, has diarrhea, nasal drainage and/or coughing/sneezing, keep the child home and contact the camp director. This greatly reduces the spread of illness at camp but also supports your child's recovery.

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2. Teach your child to sneeze/cough in his/her sleeve and to wash his/her hands often while at camp, especially before eating and after toileting. If you really want to achieve impact, teach your child to accompany hand washing with another behavior: keeping their hands away from their face.



3. Make sure your child has and wears appropriate close-toed shoes for activities and that your child understands that camp is a more rugged environment than the sub/urban setting. Talk with your child about wearing appropriate shoes to avoid slips, trips and falls that, in turn, can result in injuries such as sprained ankle.



4. Send a reusable water bottle. Instruct your child to use it and refill it frequently during their camp stay. Staying hydrated is important to a healthy camp experience, something your child can assess by noting the color of their urine ("pee"); go for light yellow.

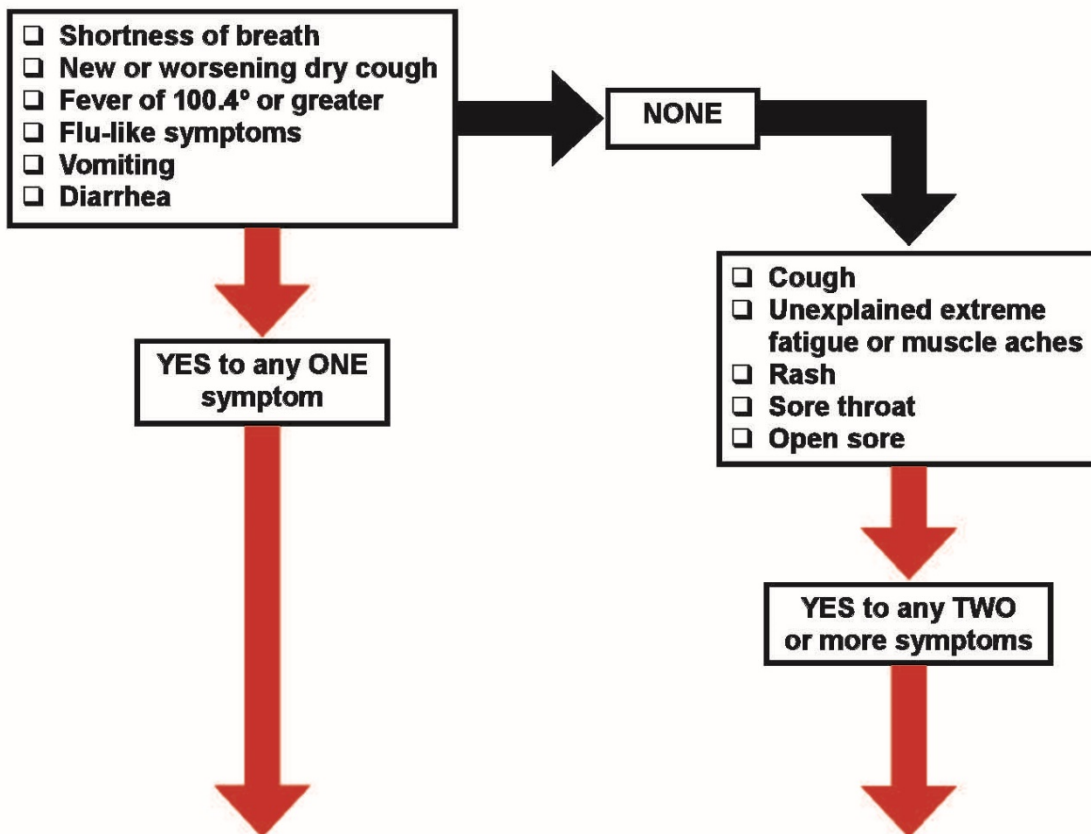
Please use the below Medical Screening Checklist PRIOR to Camp:

- Yes No Have you been in contact with anyone who has COVID-19 or is otherwise sick?
- Yes No Have you or anyone you have been in close contact with traveled on a cruise ship, internationally, or to an area with a known communicable disease outbreak in the last 14 days?

If the answer is "yes" to either of these questions, the participant must stay home.

- Yes No Are you in a higher-risk category as defined by the CDC guidelines?
If the answer is "yes" to this question, we recommend that you stay home. Should you choose to participate, you must have approval from your healthcare provider and then proceed to the symptom decision tree below.

If the above answers are "no," proceed to this symptom decision tree.



THE PARTICIPANT MUST STAY HOME
These symptoms are associated with communicable diseases and the participant **MUST** stay home until medically cleared by their health care provider.

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APPENDIX C: PIPSICO GUEST RISK COVENANT

MUST BE COMPLETED AND BROUGHT TO CAMP- 1 PER FAMILY

We face unprecedented times due to the pandemic of COVID-19. Your safety and the safety of all our guests, volunteers, and employees is Pipsico's top priority. While there is still much uncertainty regarding COVID 19, we are monitoring the information provided by health experts and government agencies to help keep safe those who choose to be our guests this summer. Because of the risks associated with this disease, Pipsico will require each guest to comply with this Guest Covenant during family retreats this summer. Please read and acknowledge this covenant with your signature below:

If CDC or VA requirements change, I understand that this covenant may be revised for Pipsico to comply with those requirements.

Prior to arrival, I understand that all in my party should undergo a self-given health screening, including a temperature check. A temperature above 100.4 will require that I and any member of my traveling party not enter the property. All members of my party must be symptom-free from any illness for at least 14 days prior to arrival; signing this covenant so indicates my affirmation of that health status.

Upon arrival, I understand that a health screening will be conducted by Pipsico staff which will include a temperature check. Should anyone within my family/ group not pass the arrival screening, the entire group will not be allowed to enter camp.

I understand that any guest who becomes sick during their stay must immediately notify Pipsico personnel. A plan will be developed for each instance of sickness according to CDC and VA requirements.

I also understand that I and those in my party are recommended to wear a mask when interacting with other guests and staff and that we must maintain physical distance. All shared public spaces and surfaces will be closed. Activities such as outdoor picnics and hiking will not require face masks unless other instructions are given. Guidelines for additional activities with physical distancing may be added as the Virginia guidelines allow.

This is not a typical social stay, and I understand that we may not host anyone in our accommodations who is staying in another building, regardless of our relationship with each other. No guests without Pipsico reservations will be admitted on the property. Guests in buildings which are adjacent are encouraged to be creative in their interaction with other guests to arrange activities at a distance. Children are the responsibility of parents and may not interact with other children without physical distancing.

These precautions are important, but these efforts cannot eliminate the potential for exposure to COVID-19 or any other illness while at camp. Experts have said that people with COVID-19 may show no signs or symptoms of illness, but can still spread the virus, and people may be contagious before their symptoms occur. The fact is that someone with COVID-19 may pass the required health screenings and be allowed into camp. We will not hold Pipsico or the Tidewater Council liable should a member of our party contract COVID-19 after our stay.

I understand that as a guest of Pipsico, that it is my/our responsibility to evaluate my unique circumstances and make informed decisions prior to staying at Pipsico. I also understand that it is my/our responsibility to help keep our fellow guests and Pipsico staff safe. I/we will review the covenant with all in my party and follow it. I realize that if not, my stay may be cut short without refund if I refuse to follow this covenant.

Signature of Responsible Party

Printed Name

Contact Number: _____

<u>Staff Use Only-</u>	
Troop #:	_____
Site #	_____
# in Family	_____